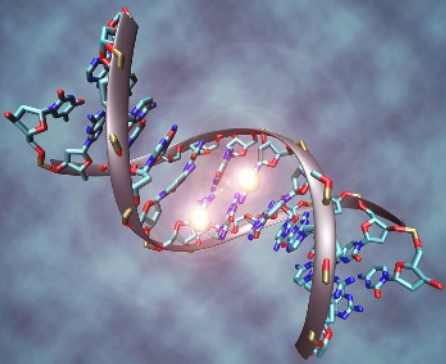




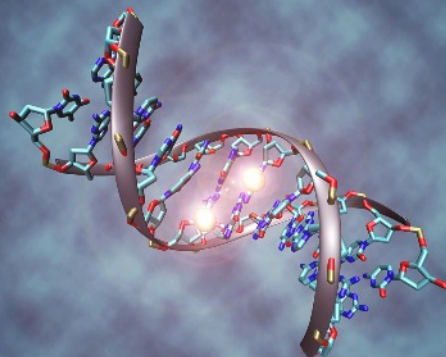
THE MUTATION GAME

ROULETTE WHEEL by Ralf Roletschek CCA-SA 3.0

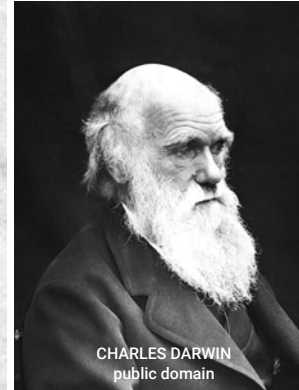


CAN
CHANCE
MAKE
EVOLUTION
HAPPEN?

TEXTURE by Rayincarnation CCA-SA 3.0



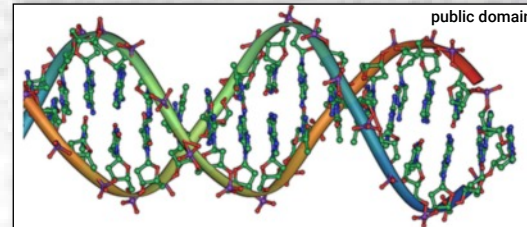
DNA by Christoph Bock CCA-SA 3.0



CHARLES DARWIN
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When Charles Darwin published his famous book "On the Origin of Species", he thought that natural selection alone could account for all the changes needed to transform one creature into another. Almost a century later the evolution "model" changed. It was realised by scientists that natural selection just sifts out small, natural variations in a population. To produce real genetic change it was proposed that *mutations* in reproductive cells might pass on heritable, advantageous features. At first, this seemed like a wonderful idea that could give Darwinian evolution a sound scientific basis. Progressive studies of DNA & genetics have made this idea untenable. It's just like gambling - eventually you lose!

When playing roulette, it is possible to win a huge amount. It requires (in reality) a number of bets that are all winning, which are all in sequence! The odds of success are terribly small. Five wins in a row (on numbers) has a chance of 1 in about 6 million. All other bets lose, which is how casinos make a very good profit. Relying on chance to make a fortune is a fool's game. The end result is bankruptcy.



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Gambling with random DNA mutations to produce improved organisms is just the same. The chance of a set of mutations that are *just right* to effect change is very, very small. There are so many base pairs to choose from! All other combinations produce a degenerated organism.

Initially, the mutation/selection model of evolution sounds like a plausible idea, until the real probabilities are computed. A single mutation cannot change one organism into another. A coordinated set of mutations would be needed, the probability of which is vanishingly small. If the inherited mutation rate is high enough to have any hope of producing a beneficial change, then there will also be a million more mutations that are deadly. Any species with a high mutation rate will become extinct quite quickly. It is a genetic gambling game that cannot be won. Also, the mathematics of population genetics shows that mutations spread into a population very slowly, unless there is a huge selective advantage, which prevents significant evolutionary change even over long time scales. Darwinian evolution can't work. This is why CSM teaches that only God could create life.

The CREATION SCIENCE MOVEMENT was founded in 1932 by a group of men who wished to refute the idea that human beings are simply evolved apes. We now proclaim the truth that God created the universe and directly created humans. We believe that Jesus Christ is the Son of God who came to Earth to save us from our wrongdoing and separation from God (sin). Our true destiny can only be found by turning to God, through Jesus.



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